AmIrXDCC

COLLABORATORS

	TITLE : AmIrXDCC		
ACTION	*NAME*	*DATE*	*SIGNATURE*
WRITTEN BY		February 12, 2023	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

Contents

Chapter 1

AmIrXDCC

1.1 AmIrXDCC.guide

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                              AmIrXDCC V1.30
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<-*******************************->
<-Welcome to AmIrXDCC! The first and best AmIRC XDCC Subsystem there is!
<-*******************************->


              Installation
                 I know it's a pain in the ass, but lets give it a try!

              Hints & Fixes
                 If you tried to install, but were too lame ;-)

              Usage
                 OK... it works, now how do you use it?

              Nettiquette
                 DON'T DO THIS! (read what not to do!)

<-*******************************->


              History
                 What's been done...

              Future!
                 What might be done...
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                        Credits
                           Who's done what...

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1.2 AmIrXDCC.guide/Install

OK... here we go folks... STEP BY STEP.

1) Make sure you have AmIRC V0.76 BETA or higher installed!
2) Make sure you have ARexx for AmIRC running correctly (MUI3 may be defaulted
to turning off the port) (SHOULD BE AmIRC.1 or something similar)
3) Make (if you haven't already) a rexx/ directory PROGDIR: (the directory where
AmIRC is run from).
4) SOMEWHERE, ANYWHERE, make an xdcc directory, and assign xdcc: to it.
5) In AmIRC go to the SETUP window.
   a) Go to the EVENTS page.
   b) For PRIVATE MESSAGES enter 'rexx/xdcc.amirx PMSG' into the Rexx string ←
      gadget
   c) For CTCP enter 'rexx/xdcc.amirx CTCP' into the Rexx string gadget
   [OPTIONAL]
   d) For JOIN enter 'rexx/xdcc.amirx JOIN' into the Rexx string gadget to
      enable the auto-op feature.
   e) You make configure a second running copy of AmIRC (make sure you have
      another copy running first) To NOT DeIconify or Beep on ANY events. You can ←
          set
      the GUI to use only minimal resources, etc. Then run save these prefs (FOR
      Amirc.2) - This will allow you to connect the XDCC Client and iconify it,
      letting it run in the background. You can even set it to ignore text from
      !@*. This works very well for me.
6) In AmIRC go to the LISTS window.
   a)Go to the ALIAS page.
   b)Type into the string gadget "XDCC /RX REXX/XDCC.AMIRX %p"
7) From the command line, you should be able to issue /xdcc commands
   a)type /XDCC HELP for HELP
   b)type /XDCC LIST for a list to yourself
   c)check out the source to XDCC.AMIRX for other commands (in the Header)
8) For /XDCC LIST and /XDCC INFO:
   a)If you type just the command, output will be echoed to YOU
   b)If you type a nick after the command, output will be sent to the nick
   c)If you type # after the command, output will be sent to the current channel

   I Hope this helps... people keep rushing me to finish everything. I would
have waited longer... but... ;-) If something doesn't appear to work, try
the {" Hints " Link "Hints" } section.

1.3 AmIrXDCC.guide/Hints

1) Files do not have to PHYSICALLY reside in xdcc: For example, if you have
your HD structured something like this

```
AmiTCP:
  AmIRC/
    rexx/
      xdcc/    (this is where XDCC: is assigned)

PDFiles:
  File1        }\
  File2        } }-- You want to offer these files
  File3        }/
  Packet1/     }\___ And the files in these directories
  Packet2/     }/
```

You can simply do an "ASSIGN XDCC: PDFILES: ADD" and then add both the files and
the packets AS IF THEY WERE IN XDCC: physically.

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2) If you use tool manager to run AmIRC, you either need to enter the Current
Directory information in Toolmanager, or enter the entire path for aliases and
events to the arexx script.

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3) Other reasons why things may not be working:
*A file in your xdcc:list may not be present in xdcc:
*If you tried to add a pack, you may not have added it with a trailing /
*make sure you typed in rexx/xdcc.amiRX and not rexx/xdcc.amiRC ;-)

1.4 AmIrXDCC.guide/Usage

OK... Here is the entire command list for AmIrXDCC broken down

Type /xdcc <COMMAND> <ARGS> to use any of these

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        HELP                             - See this help listing
            This will show you a local help file with all of these commands and
            the short descriptions.

        ADD     <filename> <description>  - Add a file to your list
            This allows you to add a file, or a pack, to your xdcc offer list.
            The file must reside in the logical directory "XDCC:"

            If you wish to add a pack, then you must make a directory in "XDCC:"
            which will be the name of the pack. (e.g. "XDCC:ArcsPack/").  To
            Add this pack, you would type "/xdcc ADD ArcsPack/ Amazing
            bacgrounds, etc"  NOTE! You must include the trailing slash!

        OFFER   <filename> <desc>         - Same as ADD

        LIST    [#|<nick>]                - Send list to channel (#) or nick
            This allows you to show a list of all files you are offering. Without
            any arguments, it gives a local list.  If you supply the argument "#"
            it will {" dump the list to the current channel. " Link "Rules" }
```

       If you give a user's nick as an argument, the list will be sent to
       him/her as a private message.

   NOTICE   - Pulbic notice to channel (#) of offer
       This does the same as "/xdcc info #"

   SEND   <nick> <pack #|file>   - To send file(s) to someone
       This manually sends a file to a user.

   DEL   <filename|pack #>   - Removes the item from your list
   REM   <filename|pack #>   - Same as DEL
   DOFFER <filename|pack #>   - Same as DEL
       These all remove a file or pack from a list.

   FADD   <nick>   - Add <nick> to your friends list
   ADDF   <nick>   - Same as FADD
       These both take the host mask from <nick> and add it to your friends
       list. If SECURITY is ON, then this list will be querried to see who
       can list and get files from you. If KICK is on, then people who are
       not on your friends list will be kicked out of the channel (as long
       as you have OPs)   (User MUST be online for this to work!)

   FLIST   - List your Friends
   LISTF   - Same as FLIST
       Fairly simple...

   FREM   <number>   - Remove someone from your friends list
   FDEL   <number>   - Same as FREM
   REMF   <number>   - Same as FREM
       Removes someone from your friends list.

   OPADD   <nick>   - Add <nick> to your friends list
   ADDOP   <nick>   - Same as FADD
       If you have ops, you have set OPSWITCH to ON, and you have setup the
       JOIN event, this will allow people on your opslist to request OPs,
       and also will give them OPs automagically when they join. Works the
       same as FADD.

   OPLIST   - List your Friends
   LISTOP   - Same as OPLIST
       Like FLIST but for the OPs list.

   OPREM   <number>   - Remove someone from your friends list
   OPDEL   <number>   - Same as OPREM
   REMOP   <number>   - Same as OPREM
       Like FREM but for the OPs list.

   SET   SEC|KICK <ON|OFF>   - Set the security or kick functions to ←
      on or off
       These set SECURITY and Auto-KICK to ON or OFF. If you set SECURITY
       to OFF, then it will also set KICK to OFF.

   SET   MAX <slots>   - Set the maximum number of DCC slots
       This sets the maximum number of DCC transfers to be going at one
       time. Once the slots have been filled, no more GET requests will be
       sent.

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        SET     SWITCH   <ON|OFF>        - Set XDCC to ON or OFF
             This allows you to turn XDCC to be ON or OFF.

        SET     OPSWITCH <ON|OFF>        - Set AutoOP feature to ON or OFF
             This does the same for the auto-OPs feature.

        INFO    [#|<nick>]               - To show current settings
             This shows just a header of information, telling how many files or
             packs you are offering, the status of SECURITY and KICK, and also
             how many slots are filled/available.  "/XDCC INFO" with no arguments
             lists the information locally.  With the argument "#" it will show
             the information to the channel.  With a user's nick as an argument,
             then the information will be sent to the user.   IT IS PREFERABLE TO
             USE "/XDCC INFO #" as opposed to "/XDCC LIST #"!!!

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```

There are also a few default options you can set. You can either edit the
script manually, and set the default values for SEC, KICK, MAX, SWITCH and
OPSWITCH; or you can copy all the env: variables with XDCC as the first four
letters of them to ENVARC:.

1.5 AmIrXDCC.guide/Rules

Just a few simple rules.

1) DON'T flood the channel with "/XDCC LIST #"s!!! This will cause you to be
kicked out of the channel often. If you wish to make people aware that you have
files for offer, use "/XDCC NOTIFY."   If they care to check out your list, they
will.

2) Follow rule 1!
3) Don't turn the auto-op on if you're not an op. Likewise, don't turn kick on if
you're not an op

1.6 AmIrXDCC.guide/History

V1.0 Dec 25, 1995:
    This is the first version of the script for AmIRC. I discovered a new ARexx
command in AmIRC 0.76Beta which allowed me to write a command structure around
events. The most basic features were implemented, and it was quite hard for
most people except me to set up.

V1.02 Dec 25, 1995:
    I fixed a problem where two xdcc scripts would interfere with each other
cauing infinite loops.

V1.03 Dec 25, 1995:
    Paladin and Stoebi took it upon themselves to change some of the commands to
be more like Pheonix. They used 1.01 as a base, however...

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V1.04 Dec 26, 1995:
    I simply took V1.03 cosmetic changes and implemented them into V1.02 which
had the loop bug fixed.

V1.10 Dec 26, 1995:
    Somewhere overnight I added packet support.  This allows users to offer
multi-archive packets without needing to offer each packet individually.

V1.11 Dec 27, 1995:
    Overnight, I added the packets, etc... this version cleans up a few version
number errors in V1.10.

V1.20 Dec 27, 1995:
    I added slots to AmIrXDCC so that there will be a user definable maximum
number of DCC transfers going on at one time.

V1.30 Dec 28, 1995:
    I have added OPLIST support and an extended HELP for local commands.
    I also added switches for XDCC and OPs functions to turn them on or off.
    This guide file is also new to Version 1.30.
```

1.7 AmIrXDCC.guide/Future

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I don't know... I'll be going back to school where I don't have a whole hell of
a lot of time for IRC ;-( in a few days.  I doubt any huge new features will be
added until next time I'm home... where I get to work on an 040 instead of a
failing CD32/SX1 020 ;-/  What I might be able to do, though is:

Add MUI/Reqtools requesters for adding files, etc.
More EGGDROP like commands...
Better file inventory...
What do you think it needs?
```

1.8 AmIrXDCC.guide/Credits

```
SPECIAL SUPER-DUPER AMAZING WOW THANK's go to Oliver 'Olli' Wagner for making
such an awesome IRC client for the Amiga!

Thanks to |Paladin| and Stoebi for the Phoenix command set.

Thanks to Goliath for the ASCII that you see at the beginning of this GUIDE.

Thanks to all my testers: Goliath, Arc, WildWong (/IGNORE! Damned Loop!), PhiR,
ManFriday, t-rex, dave3, Stone-D, and the rest of you... you know who you are!

Thanks even go out to my competition who are still scrambling to get even the
simplest commands working ;-)  Without your being on my tail, most of the new
commands would not have been done ;-)
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